

Goal 1:	Programs will be planned that will be of value to the community serving a variety of ages and interests.
Objective #1a:	Programs for veterans will be developed that support their unique needs and interest.
Objective #1b:	Health and wellbeing programs will be developed in cooperation with Community Partners and Healthy Communities.
Objective #1c:	ESL, Citizenship, language exchanges, and life skill programming for diverse and immigrant residents will be developed
Objective #1d:	Homesteading programming will be developed to promote historical lifeways of the Shore, expose residents to new hobbies, and promote healthy lifestyles.
Objective #1e:	Places will be created for young adults to meet to relax, to feel comfortable and safe, and develop a senses of community.
Objective #1f:	Survey young adults for ideas for programming. Identify which parts of the Shore have higher concentrations of young adults.
Objective #1g:	A rubric will be completed in meeting with nonprofits to ensure library services for targeted age groups and a variety of available resources are presented to the nonprofit contact.

Goal 2:	Workforce development resources and programs will be offered including topics like resume writing and wordprocessing, job readiness, and STEM.
Objective #2a:	Classroom space will be made available for workforce development agencies/npo.
Objective #2b:	Programs and collections will promote entrepreneurship related to the assets on the Shore.
Objective #2c:	Partnerships will be developed to meet community workforce development needs.

Objective #2d: STEM resources and programs will be developed to support area school and industry workforce development educational.